

MLK Classic Tournament Rules

Games will be played with the official FIFA soccer rules. Any exceptions to the FIFA rules are listed below.

Roster

Every team must hand in a roster with all player names and their Date of Birth.

Max roster size is 13 players.. Teams are allowed to roster less than ten players if they choose (A team must have a minimum of 3 field players plus a goalkeeper). In extenuating circumstances, more players may be allowed on a roster at the tournament director's discretion.

Players may only play on one team per bracket. Example- a 2010 player may play in 2010 Gold and 2010 Silver, but may not play on two 2010 Gold teams. A player may also play up an age group, but they may never play down an age group.

Game Duration

The games are 25 minutes straight. Home team will start with possession. Games during pool play that are tied after regulation play shall end in a tie. Games during the Playoffs/Championship Rounds that are tied after regulation play shall proceed to a Penalty Kick Shootout with 3 Penalty Kicks per team. See below for more details.

Substitution

Substitutions will be made on the fly.

Restarts

Kick Offs- May be kicked in any direction.

If the ball makes contact with a ceiling support beam of the facility and changes trajectory, free kick will take place at the point of contact.

All kicks resulting from a stoppage of play are considered direct kicks for u9 and up. ALL kicks are indirect in U8 except in a PK shootout that is being used to determine a winner in a playoff game.

Five Yard Rule

In all dead-ball situations, defending players must stand at least five yards away from the ball. If the defensive player's goal is closer than five yards, the ball shall be played five yards from the goal box in line with the direction of play prior to the penalty.

Offside

There is no offside in any age group.

Fouls and Penalties

Outdoor rules apply for all free kicks unless otherwise stated below. Opposing players must provide 5 yards from the ball at all times.

No **Sliding or Slide Tackling** from any field player. The GK may slide inside their own box. If a GK starts their slide inside their box and travels out of the box, this is permissible.

U8 Specific Rules:

No PK's- indirect free kick from 5 yards outside the box

NO Direct kicks at all, everything is indirect

Play-off Penalty Kick's

If there's no winner after the official game time the game will go to a shoot-out. The Home team on the schedule will kick first. Three players will be chosen by the coach to take part in the shootout. These players will rotate, alternating teams with each kick. The first round of shootouts will consist of each player kicking once (round of 3 players shooting per team). The team with the most goals after the first round will be considered the winner. If the score remains tied after the first round of penalty kicks, the 1 more player will be chosen from each team in a sudden death penalty kick format until one-team scores unanswered. Every player on the roster must shoot once before another player can repeat shooting. Repeat shooters must shoot in the same order they originally shot. The shootout will continue for a maximum of 12 rounds. If the score remains tied, the winner will be decided by a coin flip.

Scoring (In bracket play):

Games will be scored according to the following: 3 points for a win; 1 point for a tie; 0 points for a loss. A forfeited game is scored as a 6-0 win for the team present.

Tie Breakers:

In pool play, ties between two teams in the standings will be broken by (1) head to head results between the tied teams (2) goal difference (3) goals against (4) goals for (5) Most Wins (6) Most Shutouts (7) Coin Toss. If three teams or more are tied in the standings, head to head will be thrown out and the following tie breakers will be used. (1) goal difference (2) goals against (3) goals for (4) Most Wins (5) Most Shutouts (6) Coin Toss. Each tiebreaking criterion is carried out to its fullest in determining the seeds in ties between 3 or more teams.

*** The Tournament Director will have final authority on all event disputes and issues as well as interpretations of Tournament Rules and situations not directly addressed by Tournament Rules ***